

# SCIENTIFIC COMPUTING WITH PYTHON

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## PYTHON BASIS

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# AGENDA

- Introduction to python
- Characteristics of python
- Features of python
- Installation on python in ubuntu system
- Setting up virtual environment
- Anaconda installation

# PYTHON INTRODUCTION

**Guido van Rossum  
implemented Python in Dec  
1989 at CWI, Netherlands.**

**Python 2.0 released  
on October 16, 2000**

**Python 3.0 released on  
December 3, 2008**



## History of Python

# CHARACTERISTICS OF PYTHON

- ✓ Supports functional, structured, and OOPs methods
- ✓ Scripting language
- ✓ Dynamic data types
- ✓ Automatic garbage collection
- ✓ Works on different platforms
- ✓ simple syntax
- ✓ fewer lines of code

# FEATURES OF PYTHON

- Free and open source
- Easy-to-learn, read and maintain
- A broad standard library
- Interactive Mode
- Portable
- Databases
- GUI Programming
- Scalable
- Embeddable
- Object-oriented language
- High level language
- Dynamic memory allocation

## Python Features



# What can you do with Python?

- ✓ Build a website using Python
- ✓ Develop a game in Python
- ✓ Perform Computer Vision (Facilities like face-detection and color-detection)
- ✓ Implement Machine Learning (Give a computer the ability to learn)
- ✓ Enable Robotics with Python
- ✓ Perform Data Analysis using Python
- ✓ Automate a web browser
- ✓ Perform Scripting in Python
- ✓ Perform Scientific Computing using Python
- ✓ Build Artificial Intelligence

# Install Python 3 and pip on Ubuntu

- Step 1 Setting Up Python 3

- `sudo apt update`
- `sudo apt -y upgrade`
- `python3 -V`

Output - Python 3.8.10

- `sudo apt-get install python3.x`

Step 2 pip installation

- `sudo apt install -y python3-pip`
- `pip3 install package_name`

Eg: `sudo apt-get install python3-pip`

`sudo pip install pandas` or `sudo pip3 install pandas`

`sudo pip install numpy` or `sudo pip3 install numpy`

# Set Up a Virtual Environment on Ubuntu

- `sudo apt install -y build-essential libssl-dev libffi-dev python3-dev`

For virtual environment

- `sudo apt install -y python3-venv`
- `mkdir environments`
- `cd environments`
- `python3 -m venv my_env`
- `ls my_env`

## Output

- `bin include lib lib64 pyvenv.cfg share`

# Activate a Virtual Environment

- To use this environment, you need to activate it, which you can achieve by typing the following command that calls the activate script:
- `source my_env/bin/activate`
- `(my_env) user@hostname:~/environments$`

## **To deactivate**

- `(my_env) user@hostname: deactivate`

# Anaconda installation

- <https://www.anaconda.com/products/individual>
- sha256sum Anaconda3-2020.11-Linux-x86\_64.sh
- bash Anaconda3-2020.11-Linux-x86\_64.sh
- source ~/.bashrc
- conda info
- python3
- conda deactivate

# Variables & Data Types

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# Scenario

Salary List



# Scenario

Salary List



₹1M

₹1.5M

₹1.8M

₹0.9M

₹1.6M

₹2M

# Scenario

Salary List



₹1M

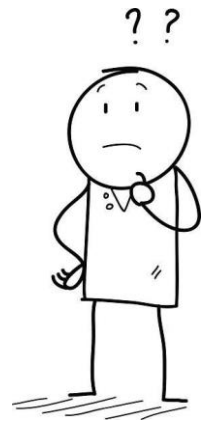
₹1.5M

₹1.8M

₹0.9M

₹1.6M

₹2M



# Scenario

Salary List



Ramesh -- 1M

Suresh – 1.5M

Krishna – 0.9M

Rahul – 1.6M

Swati – 1.8M

Sam – 2M



# Variables

➡	Ramesh	= 1M
➡	Suresh	= 1.5M
➡	Krishna	= 0.9M
➡	Rahul	= 1.6M
➡	Swati	= 1.8M
➡	Sam	= 2M

What are Variables?

Variables are names bounded to objects.

# Variables

Ramesh	= 1M	←
Suresh	= 1.5M	←
Krishna	= 0.9M	←
Rahul	= 1.6M	←
Swati	= 1.8M	←
Sam	= 2M	←

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# Variables

## Variables

Ramesh	= 1M
Suresh	= 1.5M
Krishna	= 0.9M
Rahul	= 1.6M
Swati	= 1.8M
Sam	= 2M

What are Variables?

Variables are names bounded to objects.

<code>x = 45</code>	<div>Type = Integer</div> <div>45</div> <div>x</div>
<code>name = "DataFlair"</code>	<div>Type = String</div> <div>"DataFlair"</div> <div>name</div>
<code>nums = [ 1, 8.5, 9 ]</code>	<div>Type = Lists</div> <div>[1, 8.5, 9]</div> <div>nums</div>

# Variables in Python

Variable Assignment

# Variables in Python

## Variable Assignment

- **Variable\_name = Value**

```
A = 5  
B = 10
```

# Variables naming rules in Python

- Python is case-sensitive

`A=5` is different from `a=5`

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# Variables naming rules in Python

- Python is case-sensitive

`A=5` is different from `a=5`

- Variable name cannot start with special character except underscore (`_`)

`_sam=5` is valid  
`@sam=5` is invalid

- Variable name cannot start with a number

`9sam =5` is invalid      `sa9m =5` is valid

# Reserved keywords cannot be used as variable names.

and	def	False	import	not	True
as	del	finally	in	or	try
assert	elif	for	is	pass	while
break	else	from	lambda	print	with
class	except	global	None	raise	yield
continue	exec	if	nonlocal	return	

# How do variables work?

```
a = 10  
b = a  
a = 6
```

**What is the value of a and b?**

# How do variables work?

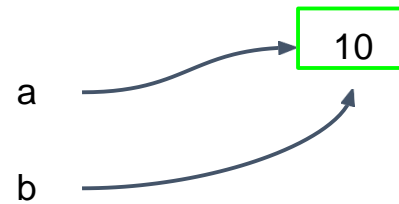
```
a = 10  
b = a  
a = 6
```



**What is the value of a and b?**

# How do variables work?

```
a = 10  
b = a  
a = 6
```



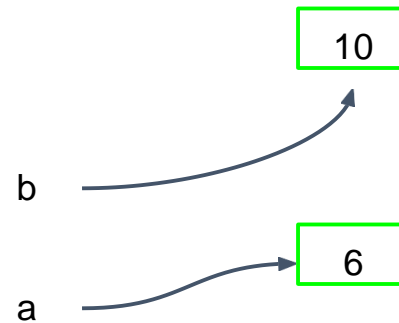
**What is the value of a and b?**

# How do variables work?

```
a = 10  
b = a  
a = 6
```

**What is the value of a and b?**

Ans. a is 6 and b is 10



- **NOTE**

- It's considered best practice (PEP8) that names are lowercase.
- Variable name should make sense.
- Avoid using words that have special meaning in Python like "list" and "str"

```
my_dogs = 2
```

```
my_dogs = [ "Sammy" , "Frankie" ]
```

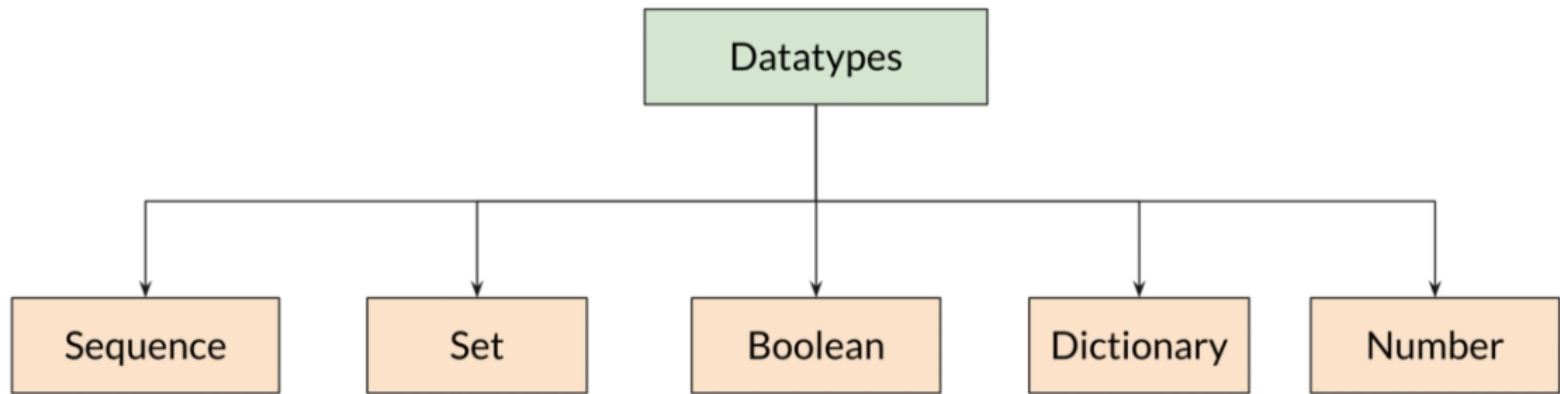
**This is okay in  
Python!**

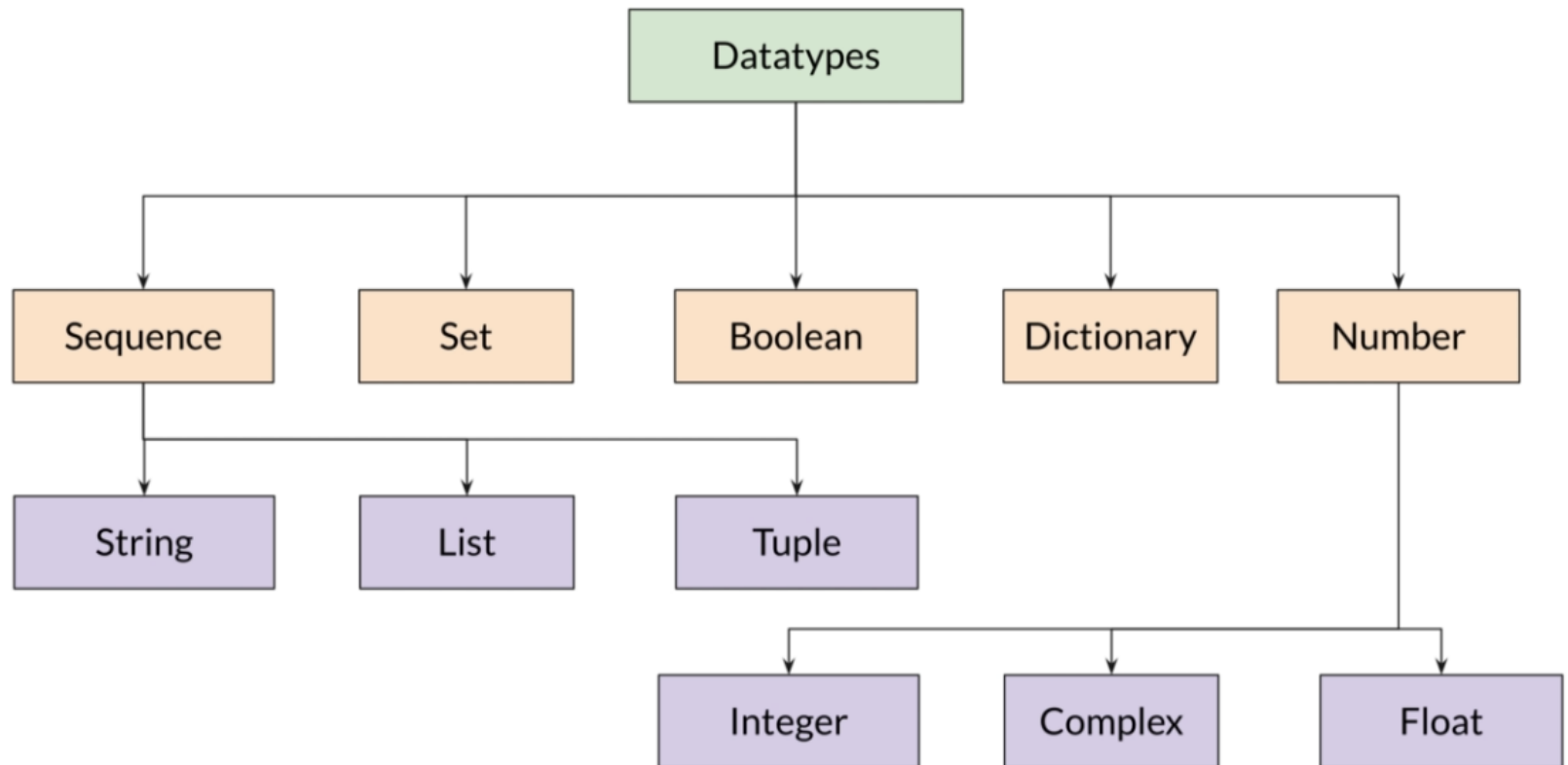
```
my_dogs = 2
```

```
my_dogs = [ "Sammy" , "Frankie" ]
```

**ERROR**  
**in other**  
**Languages!**

# **BASIC DATA TYPES**





Name	Type	Description
Integers	int	Whole numbers, such as: <b>3 300 200</b>
Floating point	float	Numbers with a decimal point: <b>2.3 4.6 100.0</b>
Strings	str	Ordered sequence of characters: <b>"hello" 'Sammy' "2000" "楽しい"</b>
Lists	list	Ordered sequence of objects: <b>[10,"hello",200.3]</b>
Dictionaries	dict	Unordered Key:Value pairs: <b>{"mykey" : "value" , "name" : "Frankie"}</b>
Tuples	tup	Ordered immutable sequence of objects: <b>(10,"hello",200.3)</b>
Sets	set	Unordered collection of unique objects: <b>{"a","b"}</b>
Booleans	bool	Logical value indicating <b>True</b> or <b>False</b>

- **Numbers:** Store numerical information and come in two forms:
  - Integers - Whole Numbers
  - Floating Point - Numbers with a decimal
- **Strings:** Ordered sequence of characters
- **Lists:** Ordered sequence of objects (mutable)
- **Tuples:** Ordered sequence of objects (immutable)
- **Dictionary:** Key-Value pairing that is unordered.
- **Sets :** unordered collections of unique elements

# For More Details

- <https://data-flair.training/blogs/features-of-python/>
- <https://data-flair.training/blogs/install-python-windows/>
- <https://data-flair.training/blogs/python-variables-and-data-types/>

## ▼ Basic datatypes in Python

### ▼ integer (int)

```
integer_number = 20
print(type(integer_number))

<class 'int'>
```

### ▼ floating point number

```
float_number = 20.55
print(type(float_number))

<class 'float'>
```

### ▼ complex number

```
complex_value = 20+3j
print(type(complex_value))

<class 'complex'>
```

## ▼ sequence data type

### ▼ list data type

```
fruits = ['orange','apple', 'mango']
print(type(fruits))
print(fruits)

combined = [1, 'mariya', 23.4, 5+4j]
print(combined)

empty_list = []
empty_list1 = list()
print(empty_list)
print(empty_list1)

<class 'list'>
['orange', 'apple', 'mango']
[1, 'mariya', 23.4, (5+4j)]
[]
[]

listinlist = [1,[2,3],3]
len(listinlist)

3
```

### ▼ tuple datatype

```
tup1 = (2,3)
print(type(tup1))

(first,second) = tup1

<class 'tuple'>

first

2
```

```
second
```

```
3
```

## ▼ keywords with first letter caps

True, False, None

## Assigning and Reassigning Python Variables

```
Age = 18
print(Age)
print(type(Age))
```

```
18
<class 'int'>
```

```
Age = 'Mariya'
print(Age)
print(type(Age))
```

```
Mariya
<class 'str'>
```

## Multiple Assignment

```
Age, Name = 18, 'Mariya'
print(Age, Name)
```

```
18 Mariya
```

## Swapping Variables

```
x, y = 'orange', 'Apple'
x, y = y, x
print(x, y)
```

```
Apple orange
```

## Deleting Variables

```
Name = 'Mariya'
del Name
print(Name)
```

```
-----
NameError                                Traceback (most recent call last)
<ipython-input-16-a024e7ce78f8> in <module>
      1 Name = 'Mariya'
      2 del Name
----> 3 print(Name)

NameError: name 'Name' is not defined
```

SEARCH STACK OVERFLOW

## String Formatter

```
decipline = 'doctor'
x = 10
print(f"He is a {decipline} with {x} years of experience")
```

```
He is a doctor with 10 years of experience
```

## Indexing

```
listOfNumbers = [1,2,3,4,5,6,7,8,9,10]
len(listOfNumbers)
```

```
10
```

## Slicing list

```
list = listOfNumbers[3:7]  
print(list)
```

```
[4, 5, 6, 7]
```

```
print the indexed value 0 to 6
```

---

✓ 0s completed at 12:23 PM

